

**ABSTRACT**

Voucher-enabled player terminals having games of chance thereon, for use in a gaming system having a network connection and a central server, are disclosed. The terminals can both read and print vouchers, and are active in processing the vouchers. One specific functional aspect of the terminals is that they are enabled to generate unique transaction identifiers that are used with a value (game credits or prize redemption values) to enable printing of voucher when cash-out occurs. Upon cash-out from a player terminal (or other terminal type), a player will be issued a new voucher having a transaction ID generated by the terminal, the transaction ID being unique to the particular system installation and associated with the value of the voucher, which the player may then take to a different terminal to continue game play.